Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10 618765 Effective October 1, 2003 **CLAIMS AS FILED - PART I** OTHER THAN SMALL ENTITY OR SMALL ENTITY (Column 1) (Column 2) TYPE ____ **TOTAL CLAIMS** FEE RATE RATE FEE 7**5**0.00 BASIC FEE BASIC FEE 385.00 OR FOR NUMBER FILED NUMBER EXTRA TOTAL CHARGEABLE CLAIMS X\$18= minus 20= X\$ 9= OR INDEPENDENT CLAIMS minus 3 =X86= X43 =OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 750,00 **TOTAL** OR TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II SMALL ENTITY** SMALL ENTITY OR (Column 1) (Column 2) (Column 3) **CLAIMS** HIGHEST ADDI-ADDI-REMAINING NUMBER ⋖ **PRESENT** RATE TIONAL TIONAL RATE AMENDMENT **PREVIOUSLY EXTRA AFTER** FEE FEE AMENDMENT PAID FOR X\$18= Total Minus X\$ 9= OR Minus Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145 =OR TOTAL TOTAL OR ADDIT FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-8 REMAINING NUMBER PRESENT TIONAL **TIONAL** RATE RATE **AMENDMENT AFTER PREVIOUSLY EXTRA** FEE **FEE** PAID FOR **AMENDMENT** X\$18= Minus Total XS 9= OR Minus = Independent X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-REMAINING ပ NUMBER PRESENT TIONAL TIONAL RATE RATE **AMENDMENT AFTER PREVIOUSLY EXTRA** PAID FOR FEE **FEE AMENDMENT** Total Minus X\$18= X\$ 9= OR Minus = Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.